

# Kiristym

Plate of Autumn, located in the northwest of Simuhay

One of the four plates of Simuhay, Kiristym is in the northwestern quadrant and is associated with fall. The environment of Kiristym is highly influenced by Hearts of the Lands - special gemstones that correspond to natural entities and phenomena such as the sun, the ocean, and the earth. Kiristym is notably home to a sizable population of Nabatans from the old world, who have gathered together and found community in their makeshift college town of Inity.

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# Inity

A humble town on the plate of Kiristym. It is surrounded by tall redwood trees in all directions, except to the west, where the town oversees a cliff leading directly to the sea.

Its residents came from all over the continent of Nabata, which the calamity threw at random; it's an amazing coincidence that many of them were sent to this same place, allowing a community to grow. The people are still very busy with getting the essentials, making sure they will be able to survive in this foreign place; as such, they have not yet contacted the outside world.

A major landmark of this town is the remnants of a building from the old world: one of the colleges (College of Numeromancy) of The Lydian Spires. While battered, the structure is undergoing repair. However bad its condition is, it is still by far the most advanced structure in the town. Surviving scholars and researchers continue living and working in a wing of this college, while some rooms have been repurposed as simple governmental offices.

With how busy the people were to tend for their survival, naming the town was not their primary concern; it was named "Cliffside Point" temporarily. However, now that life has begun to return to some semblance of normalcy, Vee suggested a new name: Inity (EE-nee-tee), to mark a new beginning.

# Nasmed

The village of Nasmed is divided cleanly in two between the Jakkai and the clan of blue deer that are there - though not out of cruelty. Aarindal's experimentation was turned onto the blue deer after Thoril's disappearance, and they live in constant pain and torment because of it. They were used to teleport the village of Nasmed to its current position on Kiristym, and have been abandoned there by Aarindal. The Jakkai have made numerous attempts to help the deer, but are unable to do much to alleviate their suffering. Due to recent events though, the tenuous peace is a little more unstable.

The Jakkai are doing well enough for themselves despite the odd circumstances, though many have gone missing since arriving in Kiristym. The village, due to being teleported, has been rearrange compared to how it was before. The Jakkai half of the village borders the forest of leafless trees, somewhat close to the large spiral lake in the center of Kiristym.

Xena's home village.

"Finally off of Avistym. Next stop: Nasmed. I need to see home before anything else. It's been so fucking long, I...miss them. I hope they accept me still," -Excerpt from Xena's journal

"...It feels weird to leave Nasmed so soon after visiting. But...I have a job to do. I have to kill Aarindal, and I have to make it back for my new naming ceremony. Before, I was certain the only reason why I was so insistent on getting Aarinda's head was petty revenge. But after seeing what he did to the deer? How everyone in Nasmed thought I had died, how many people were lost in the transition? It's not just revenge. I want him dead so he can't hurt anyone else ever again. Ha. Back at playing hero again, huh Xena?" - Excerpt from Xena's journal

# Rajina

An underground city inhabited by Thri-kreens. It is led by the Matriarch Thri-kreen, named Piety.

It is accessible from the surface through a sinkhole in the middle of a crater. Some people from the city have been digging a sprawling tunnel network through the earth.

With the Great Pilgrimage, Thri-kreens don't normally name their settlements (they simply number them; this one is #438). However, a visit by Nabatan residents from Inity impressed Piety so much, that she decided to establish a diplomatic relationship with Inity. To make communications easier, a name was proposed for the settlement which Piety accepted: Rajina (rah-GEE-nah).