

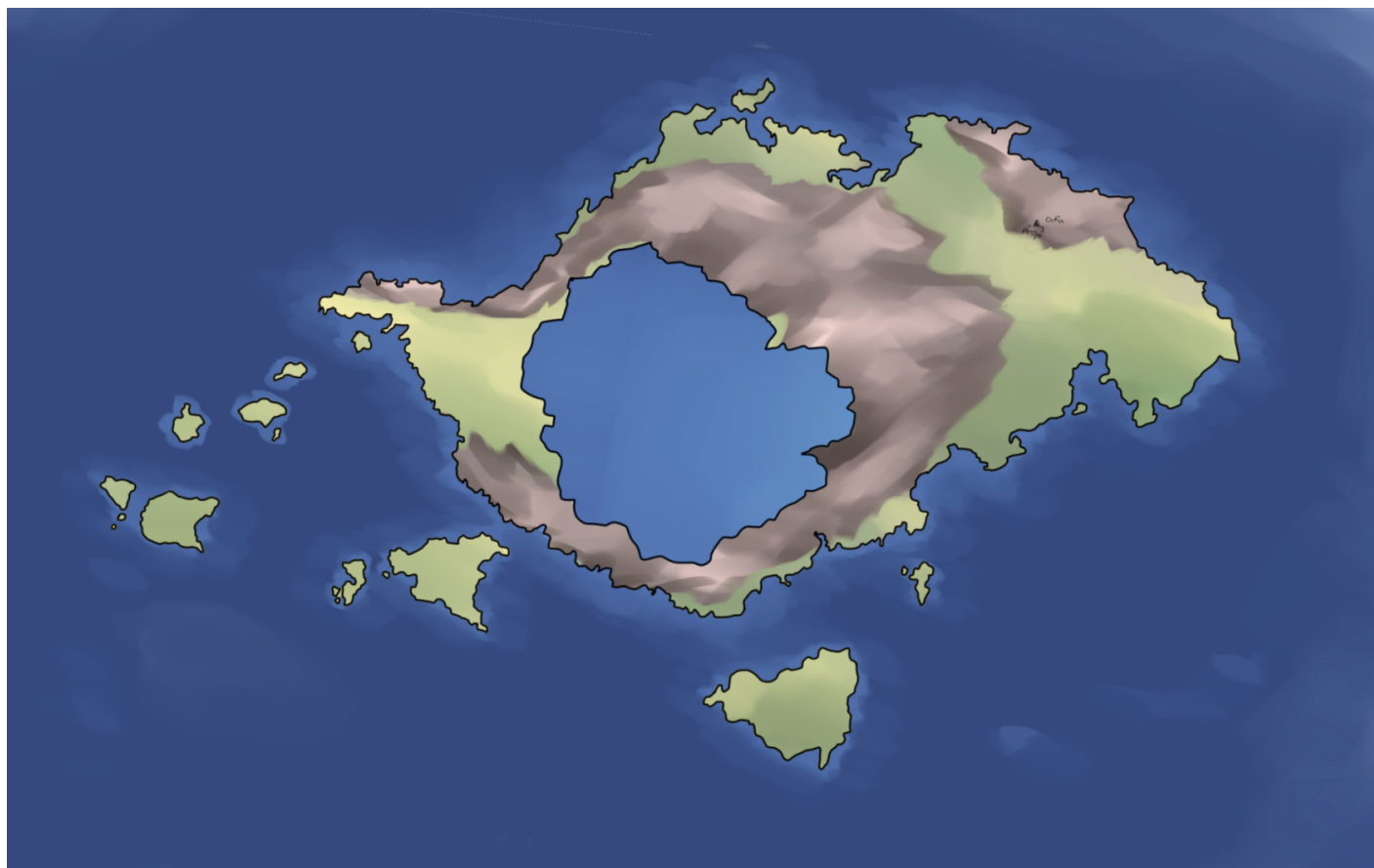
Montari

The mountainous continent to the northeast of Avistym. It is largely covered in mountain ranges, and features an extremely large body of water in its western area known as Kolebka Lake. An portion of ocean along the northern shore appears to be shrouded in constant fog.

The only notable town on this continent is Ostia, which is nestled at the foot of the Krakana Mountains.

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Montari Map



Corranach Mountains

The larger mountain range on the southwest portion of Montari. This vast mountain range surrounds most of the Kalebka Sea/Lake, and stretches out to much of the coastline of Montari, creating tall cliffs and sheer drops into the ocean.

Travel through these mountains is possible, but difficult. The paths are jagged and steep, and the rocks in the higher altitudes are brittle and less stable from many countless years of unrelenting wind and rain. However, the views from the peaks are quite beautiful, and well worth the climb.

Excerpt from Kayde's Notes:

Firstly, the view from the peak of the Corranachs was nothing short of stunning. You can see so much of the whole continent stretch out in all directions around you, and the view of the moon and stars reflecting off the calm, still waters of Kalebka Lake bordered on spiritually sobering. It was nothing short of a marvel of nature.

Secondly, we encountered some odd fae sprites up in the mountains on one of the nights we spent there. I only got a brief glimpse of them, but they seemed to be having a sort of celebration. I think my presence may have overwhelmed them, however, and they shortly hopped into some of these rocks that they had painted up, and rolled away. Another odd mystery of this new world...

Cyruth

A town nestled at the base of the Krakana Mountains on Montari. It used to be known as Ostia when it was founded, but the recent growth and development experienced by the region has seen the area develop into a fledgling nation of sorts. Since then, the nation itself has taken the name Ostia, and the town - now more resembling a city - has been renamed to Cyruth.

Cyruth is largely composed of wolves from the old world country known as Loupe-Garrin, and is the capital city of Ostia. The town sprung up shortly after the calamity, largely due to the large portion of an old temple that was transported there, partially embedded into the mountain side. In the months since the Collapse, it has grown into a thriving place thanks to the hard work of its residents. Recently, it took in several Nabatan survivors from the Collapse, and as such its culture has expanded in new ways.

Excerpt from Kayde's Notes:

Ostia may not really be a proper home to me, since I can't really choose to settle until I've taken care of my own problems, but it is home to several people I care about. Maybe once I'm done with the things I need to do... I could possibly see myself living quite happily there with Gareth. Though, it doesn't have to be Ostia of course. Possibly somewhere that Gareth would feel more comfortable, with more Nabatans.

Valefor's Archive / Locations / Ostia

It's... funny. I've spent relatively few days in Ostia, all things considered, really only a few quick stops here and there. But I feel a fondness for it that I never thought I could feel for a place so reminiscent of Loupe-Garrin. The residents here work hard to support each other, the leadership cares about their people, the food at the inns is superb.... I don't think I would call Ostia home, but at the very least, I feel welcome there, and I'm glad that so many people from the old world who had lost everything are getting a chance to rebuild here. I look forward to returning here and telling our acquaintances about all the things we've seen since our last visit.

Kolebka Lake

An extremely vast lake that takes up much of the western area of Montari. It is mostly surrounded by Montari's larger mountain range, the Corranach Mountains. The lake is large enough that it has its own system of waves due to wind patterns across its surface, and even from the peaks of the Corranachs, it is difficult to see the other side.

Krakana Mountains

A smaller mountain range that runs along a portion of Montari's northeastern coast. A lush valley rests between their southern edge and the northern edge of the Corranach Mountains. Near the southernmost base of the Krakana Mountains rests the small town of Ostia.

Ostia

Ostia is the fledgling nation nestled between the two mountain ranges on the northern end of Montari. It bears the original name of the small town founded shortly after the Collapse. It has since grown its borders and developed several further settlements within its reaches, and the initial town has been renamed to Cyruth, which serves as its capital.

Ostia is led by K'vara, who once ruled the nation of Loupe-Garrin in the old world.

Sothe's Tower

A fragment of Sothe's castle that was relocated from the old world and embedded into the side of a cliff near Ostia. It seems to be enchanted and is set to work repairing itself. There are also apparently people inside being hosted by Sothe and doing various types of research.

Valefor's Archive / Locations / Sothe's Tower

I've only been here once, but it was enough to leave a lasting impression; you don't see this type of enchanted castle every day. It's evidently the remains of a castle belonging to the esteemed old world researcher Sothe, teleported right into a sheer rock face, and over time you can see the building itself attempting to repair what's been broken or lost. It's genuinely impressive architecture, but... not exactly safe in there, and based on what we learned from the researcher we met inside, I think a massive undead dragon is Sothe's idea of a reasonable security measure. I'm not in a rush to go back here again, to tell the truth, although I think Oliver and Nin are going to want to return the next time we're in the area - we never entered the large south door leading away from the main chamber, and they both considered that a tragic missed opportunity.